

Call for Participation

## Mobile Social Software: Realizing Potential, Managing Risks

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Social software has seen a tremendous jump in usage over the past few years and looks to take another significant leap forward as it becomes integrated into mobile devices we carry at all times. As designers of social software systems, we can now design for typical users who want to “do” social computing while they are in their social environments.

The goal for this workshop is to explore the research questions, coming directions, and relevant technologies surrounding expanded adoption of mobile social software. We plan to address issues in the following areas (see the workshop web page at <http://chi2006mososo.telin.nl> for a full list of specific issues):

- How will mobile social software change existing social dynamics?
- How will location services and other new technologies change the game? What are the privacy risks and research challenges of these technologies?
- Next generation of mobile social software: What is it and when will we have it?
- How can we build a coordinated, cross-cultural research effort?

This workshop seeks to bring together social and computer scientists, designers, and other stakeholders to address research questions, directions, and technologies involved at this critical juncture of rapid expansion of social software to mobile devices.

Interested participants should submit a position paper describing their background, interest, and current projects in one or more areas related to mobile social software. For more information please visit the workshop website at <http://chi2006mososo.telin.nl>